

1 Equivalence classes of symmetries

This definition is probably familiar, but it's useful for discussing classification under symmetry.

Definition 1. A set R of ordered pairs from $S \times S$ is called a *relation* on S ; two elements a and b are said to be *related* under R , written aRb , if $(a, b) \in R$.

A relation R is said to be *reflexive* if for all $a \in S$, aRa . R is *symmetric* if for all $a, b \in S$, if aRb , then bRa . R is *transitive* if for all a, b, c in S such that aRb and bRc , it follows that aRc . A relation which is reflexive, symmetric, and transitive is known as an *equivalence relation*.

This lends itself to our previous investigation of symmetry as such:

Proposition 1. For S a set of n -element objects and G a permutation group consisting of permutations of length n , there is a natural relation R_G induced by letting $(a, \pi(a)) \in R_G$ for all $a \in S$ and $\pi \in G$. Then R_G is an equivalence relation on S .

Proof. Since G is a permutation group, the identity element $e \in G$. By the definition of R_G , it is true that for all $a \in S$, $aR_G e(a)$, or, since $e(a) = a$, $aR_G a$. Thus R_G is reflexive.

Now, consider a and b from S such that $aR_G b$. By the definition of R_G , this is true because there is a permutation $\pi \in G$ such that $b = \pi(a)$. By the definition of a symmetry group, π^{-1} is also in G , and since it is the inverse of π , it follows that $a = \pi^{-1}b$. Since $\pi^{-1} \in G$ and $b \in S$, $bR_G \pi^{-1}b$, or in other words, $bR_G a$. Thus R_G is symmetric.

Lastly, consider a , b , and c in S such that $aR_G b$ and $bR_G c$. By the definition of R_G , there is $\pi \in G$ such that $b = \pi(a)$, and $\sigma \in G$ such that $c = \sigma(b)$. Thus $c = \sigma(\pi(a)) = (\sigma\pi)(a)$. By closure of the permutation group, $\sigma\pi \in G$, and since $a \in S$, it follows that $aR_G (\sigma\pi)(a)$, or in other words, $aR_G c$. Thus R_G is transitive. \square

This is very useful for our investigation of symmetry because, if G represents some collection of symmetries, then $aR_G b$ if and only if a and b represent different orientations of the same "object". We thus want to collect elements of S into subsets based on their equivalencies. In fact doing so is an established way of identifying an equivalence relation:

Proposition 2. The equivalence relations on S are in a one-to-one correspondence with the set-partitions of S .

Proof. A set-partition of S necessarily induces an equivalence relation: let aRb iff a and b are in the same partition; it is fairly easy to show that this relation definition satisfies the equivalence conditions.

Conversely, if we have an equivalence relation R , we may define a set-partition by letting a and b be in the same partition if and only if aRb . The equivalence conditions guarantee that this is a well-defined procedure: we would only run into inconsistencies if a were required not to be in the same partition as itself (forbidden by reflexivity) or if different established members of a single partition gave different membership-status to an element based on their relations (forbidden by symmetry and transitivity). \square

Note, as a corollary, that the number of equivalence relations on a set of size n is the Bell number B_n , since that is the number of set partitions.

Definition 2. The set-partitions induced by an equivalence relation are known as its equivalence classes. The set of equivalence classes of S under the permutation-relation R_G are denoted S/G .

In abstract-algebra parlance, the set of equivalence relations under R_G would be called the *orbits* of S under the group action of G ; we shall not use that notation here, but it may be of interest to those using this from an abstract-algebraic standpoint.

This framework allows us to see why some of our symmetry-reduction methods worked before: on several examples we worked previously, G and S were such that, whenever $\pi \neq \sigma$, $\pi a \neq \sigma a$, so that each element a was a member of an equivalence class of size exactly $|G|$, so that $|S/G| = \frac{|S|}{|G|}$.

This sort of equivalence would still be correct, if we “overcount” $|S|$ in a certain manner. Take, for instance, our old example problem of a five-bead necklace in black and white. If we counted only elements of S , each equivalence class would contain different numbers of elements: the necklace $BBBBB$ would be in a class by itself, while $BBBBW$, $BBBWB$, $BBWBB$, $BWB BB$, and $WB BBB$ would be in an equivalence class together. However, there is an argument to be made that each equivalence class contains 10 *images* of a class representative, e.g., the class $\{BBBBB\}$ might be thought to contain the 10 elements $e(BBBBB)$, $r(BBBBB)$, and so forth for every permutation in D_5 ; likewise, the 5-element class could be thought to contain each element twice; for instance, $BBBBW$ might be counted both as $e(BBBBW)$ and as $fr^4(BBBBW)$. If we were to count in this highly unconventional manner, we would find not 32, but 80 elements of S , and then $|S|/|D_5|$ would be 8, as hoped. But how do we codify such an unusual overcounting method? We shall actually do so via expansion of the product $|S/G| \cdot |G|$.

1.1 Burnside’s Lemma

S/G is the set of equivalence classes of S under permutations in G ; G is a permutation group. We can somewhat trivially represent $|S/G| \cdot |G|$ as the number of pairs of a class A and permutation G :

$$|S/G| \cdot |G| = \sum_{C \in S/G} \sum_{\pi \in G} 1$$

If we arbitrarily choose an element x_C from each equivalence class C , then by unique invertability of permutations, for any pair (C, π) there is exactly one element y of S such that $\pi(y) = x_C$, namely, the value $y = \pi^{-1}(x_C)$. We may thus write the number 1 in an astonishingly ungainly fashion:

$$|S/G| \cdot |G| = \sum_{C \in S/G} \sum_{\pi \in G} |\{y : \pi(y) = x_C\}|$$

which, if we make use of an indicator function, can be made more ungainly too, but ripe for sum-rearrangement:

Definition 3. The indicator function 1_P , where P is a logical proposition, is defined as

$$1_P = \begin{cases} 1 & \text{if } P \text{ is true} \\ 0 & \text{if } P \text{ is false} \end{cases}$$

Then, we may rewrite the above equation as the triple sum:

$$|S/G| \cdot |G| = \sum_{C \in S/G} \sum_{\pi \in G} \sum_{y \in S} 1_{\pi(y)=x_C} = \sum_{y \in S} \sum_{\pi \in G} \sum_{C \in S/G} 1_{\pi(y)=x_C}$$

Noting that $\pi(y)$ will never equal x_C unless y is in the same equivalence class as C , we may see that the innermost sum of our final formulation here has all zero terms except when C is the equivalence class containing y . Armed with this knowledge, we may denote the equivalence class containing y as $\langle y \rangle$, and remove one of our sums:

$$|S/G| \cdot |G| = \sum_{y \in S} \sum_{\pi \in G} 1_{\pi(y)=x_{\langle y \rangle}}$$

Since y and $x_{\langle y \rangle}$ are in the same equivalence class for all y , there is at least one permutation mapping y to $\langle y \rangle$; we may arbitrarily choose one and call it σ_y , so then we can write the above as:

$$\begin{aligned} |S/G| \cdot |G| &= \sum_{y \in S} \sum_{\pi \in G} 1_{\pi(y)=\sigma_y(y)} \\ |S/G| \cdot |G| &= \sum_{y \in S} \sum_{\sigma_y^{-1}\pi \in G} 1_{\sigma_y^{-1}\pi(y)=y} \\ |S/G| \cdot |G| &= \sum_{y \in S} \sum_{\pi' \in G} 1_{\pi'(y)=y} \\ |S/G| \cdot |G| &= \sum_{\pi' \in G} \sum_{y \in S} 1_{\pi'(y)=y} = \sum_{\pi \in G} |\{y \in S : \pi(y) = y\}| \end{aligned}$$

This, together with a new definition, will give us a powerful and efficient new counting method:

Definition 4. The *number of invariants of the permutation π over S* , denoted $\text{Inv}(\pi)$, is equal to the number of $y \in S$ such that $\pi(y) = y$.

Then our calculations above give us:

Lemma 1 (Burnside's Lemma). *For a set S acted upon by the permutation group G ,*

$$|S/G| = \frac{1}{|G|} \sum_{\pi \in G} \text{Inv}(\pi)$$

We may see how this works with several examples, both old and new:

Question 1: *How many 5-bead necklaces can be made with two colors of beads. What about with n colors of beads?*

Answer 1: *Let $S = \{1, 2\}^5$, so S consists of 5-tuples of the numbers 1 and 2. The above question asks what $|S/D_5|$ is. We shall use Burnside's Lemma to answer this question, considering the 10 elements of D_5 in turn.*

By definition, the identity permutation e satisfies $e(\mathbf{x}) = \mathbf{x}$ for any 5-tuple \mathbf{x} . Thus, $\text{Inv}(e) = |S| = 2^5$.

A single rotation maps the first bead to the second, position, the second to the third, and so forth. In order for \mathbf{x} to be invariant under this rotation, it must be the case that $x_1 = x_2$, $x_2 = x_3$, $x_3 = x_4$, $x_4 = x_5$, and $x_5 = x_1$. In other words, all 5 elements of the 5-tuple must be the same. We may select one of the two values and assign it to all five elements; thus, $\text{Inv}(r) = |\{1, 2\}| = 2^1$.

The double, triple, and quadruple rotations are similar: for instance, for \mathbf{x} to be invariant under r^2 , it is necessary that $x_1 = x_3 = x_5 = x_2 = x_4$, again necessitating the same value in all positions of the 5-tuple. Thus $\text{Inv}(r^2) = \text{Inv}(r^3) = \text{Inv}(r^4) = 2^1/$

Any reflection of the necklace will have the same features, fixing a single element, swapping its neighbors with each other, and swapping the two elements at distance 2 with each other. Thus, in order for \mathbf{x} to be invariant under, for example, the reflection $f = (54321)$, we would have $x_1 = x_5$ and $x_2 = x_4$, so we have 3 choices: we choose one value for both x_1 and x_5 , one for x_2 and x_4 , and one for x_3 . There are thus $|\{1, 2\}^3| = 2^3$ invariants under f , and likewise under the other 4 reflections.

Putting these into Burnside's Lemma, we see that

$$|S/D_5| = \frac{2^5 + 4 \cdot 2^1 + 5 \cdot 2^3}{10} = 8$$

And, if we had n instead of 2 colors, we would simply have a number other than 2 as the base of all our exponents:

$$|S/D_5| = \frac{n^5 + 4 \cdot n^1 + 5 \cdot n^3}{10}$$

Note that, as a completely frivolous corollary, we are assured that $n^5 + 5n^3 + 4n$ is divisible by 10 for all integer n , since the above quantity must be an integer.

We might also, for example, use this same line of argument on 3-dimensional rotations.

Question 2: How many distinct ways are there to color a the faces of a cube with n colors, if cubes are considered to be equivalent if one can be rotated to give the other?

Answer 2: A cube has 6 faces, so the underlying set S is defined by $\{1, 2, \dots, n\}^6$. Now, we must find the invariants of the 24 permutations in the octahedral chiral symmetry group O , in order to determine the number of equivalence classes in S/O .

As always, every element of S is invariant under the identity e , so $\text{Inv}(e) = |S| = n^6$.

The three 90° rotations around the various faces of the cube could be denoted r_x , r_y , and r_z ; from an invariant-identification standpoint, these three are identical and we might denote an arbitrary face-axis rotation as r_f , also including the inverse rotations r_x^3 , r_y^3 , and r_z^3 . A 90° rotation about a pair of faces fixes the two faces being used as axes, but rotates the lateral faces around so that each is mapped to its neighbor. Thus, in order for a coloring to be invariant under such a rotation, the 4 lateral faces must be the same color. Thus, an invariant of r_f is defined by a choice of three colors: one for each of the two fixed faces, and one for the 4 lateral faces collectively. Thus, $\text{Inv}(r_f) = \text{Inv}(r_f^3) = n^3$.

In contrast, the 180° rotation about a face-to-face axis will fix the two faces being used as axes, and reorient the 4 lateral faces not so that each is cycled with its neighbors, but so that each is swapped with the opposite face. Thus, an invariant under r_f^2 is determined by a choice of four colors: one for each of the fixed faces, and one for each of the two pairs of opposite lateral faces, so that $\text{Inv}(r_f^2) = n^4$.

Moving on to the edge-to-edge rotations, all of them are identical as pertains to invariant identification, so we shall identify them collectively as r_e . r_e leaves no faces fixed and is self-inverse, so it simple swaps 3 pairs of faces. In order to be invariant under r_e , a cube must be colored so that each pair of swapped faces is monochromatic; thus, an invariant of r_e is determined by a choice of three colors, one for each pair of swapped faces. Thus $\text{Inv}(r_e) = n^3$.

Finally, our vertex-to-vertex rotations, which are again identical as pertains to invariant identification, can be denoted as r_v and r_v^2 . These rotate the three faces incident on each end of the axis into each other's positions, so in order to be invariant under either r_v or r_v^3 , a cube coloring must color all faces incident on the north pole the same color, and all faces incident on the south pole the same color; thus an invariant is determined by two color choices, and thus $\text{Inv}(r_v) = \text{Inv}(r_v^3) = n^2$.

Assembling all these facts under Burnside's Lemma, noting that r_f , r_e , and r_v are standing in for three, six, and four different axis-choices respectively, we find that

$$|S/O| = \frac{n^6 + 6n^3 + 3n^4 + 6n^3 + 8n^2}{|O|} = \frac{n^6 + 3n^4 + 12n^3 + 8n^2}{24}$$

1.2 The Cycle Index

One notable feature of the above analysis is that what ends up mattering in finding the invariants of a permutation is its number of permutations. To that end, we produce a quantity called the *cycle structure*.

Definition 5. If π can be expressed as a product of disjoint cycles of length $k_1, k_2, k_3, \dots, k_r$, then π is said to have *cycle structure* $\text{Cyc}(\pi) = x_{k_1}x_{k_2} \cdots x_{k_r}$.

To illustrate cycle structure, we may look at, for instance, the 12 permutations in D_6 :

Common name	Mapping representation	Cycle representation	Cycle structure
e	(123456)	(1)(2)(3)(4)(5)(6)	x_1^6
r	(234561)	(123456)	x_6
r^2	(345612)	(135)(246)	x_3^2
r^3	(456123)	(14)(25)(36)	x_2^3
r^4	(561234)	(153)(264)	x_3^2
r^5	(612345)	(165432)	x_6
f	(654321)	(16)(25)(34)	x_2^3
fr	(543216)	(15)(24)(3)(6)	$x_2^2x_1^2$
fr^2	(432165)	(14)(23)(56)	x_2^3
fr^3	(321654)	(13)(2)(46)(5)	$x_2^2x_1^2$
fr^4	(216543)	(12)(36)(45)	x_2^3
fr^5	(165432)	(1)(26)(35)(4)	$x_2^2x_1^2$

We may more succinctly describe D_8 based on cycle structure:

$$\text{Cyc}(D_8) = \sum_{\pi \in D_8} \text{Cyc}(\pi) = x_1^6 + 2x_3^2 + 3x_2^2x_1^2 + 4x_2^3 + 2x_6$$

which is a comfortable shorthand for saying that D_8 consists of one permutation which has 6 fixed points, 2 permutations which consist of 3 swaps, 3 permutations which consist of 2 swaps and 2 fixed points, 4 permutations which consist of 2 3-cycles, and 2 permutations which are 6-cycles.

There are some easy-to-observe facts about the cycle structure for individual permutations and for permutation groups:

Proposition 3. *If π is a permutation of length n , then $\text{Cyc}(\pi)|_{x_i=x^i} = x^n$.*

Proof. If π decomposes into cycles C_1, C_2, \dots, C_r , then each number in $\{1, 2, \dots, n\}$ appears in exactly one C_i . Thus, $|C_1| + |C_2| + \dots + |C_r| = n$. By the above decomposition, we know the cycle structure of π to be $x_{|C_1|}x_{|C_2|}x_{|C_3|} \dots x_{|C_r|}$. Thus:

$$\text{Cyc}(\pi)|_{x_i=x^i} = x_{|C_1|}x_{|C_2|}x_{|C_3|} \dots x_{|C_r|}|_{x_i=x^i} = x^{|C_1|}x^{|C_2|}x^{|C_3|} \dots x^{|C_r|} = x^{|C_1|+|C_2|+\dots+|C_r|} = x^n$$

□

And as an easy corollary of this result:

Proposition 4. *For any permutation group G , $\text{Cyc}(G)|_{x_i=1} = |G|$.*

Proof. Since $1 = 1^n$ for all n , the previous result shows that for any π , $\text{Cyc}(\pi)|_{x_i=1} = \text{Cyc}(\pi)|_{x_i=1^i} = 1^n = 1$. Thus:

$$\text{Cyc}(G)|_{x_i=1} = \sum_{\pi \in G} \text{Cyc}(\pi)|_{x_i=1} = \sum_{\pi \in G} 1 = |G|$$

□

An extension of these concepts gives a concise variant of Burnside's lemma:

Proposition 5. *If $S = \{1, 2, \dots, k\}^n$, then $\text{Inv}(\pi) = \text{Cyc}(\pi)|_{x_i=k}$.*

Proof. Let π have cycle decomposition into $C_1C_2C_3 \dots C_r$. We shall show that a vector \mathbf{x} is invariant under π if and only if, for i, j in the same cycle, $x_i = x_j$. By the definition of the cycle form, if i and j are in the same cycle of π , separated by a distance of ℓ , then π^ℓ is a permutation mapping i to j . However, since \mathbf{x} is invariant under π , $\pi(\mathbf{x}) = \mathbf{x}$, and, applying π multiple times will yield $\pi^\ell(\mathbf{x}) = \mathbf{x}$, and thus, since π^ℓ permutes the i th element to the j th position, it must be the case that $x_i = x_j$.

Since this holds for all i and j within a single cycle of π , it follows that for $C_i = (i_1i_2i_3 \dots i_{|C_i|})$, it must be the case that $x_{i_1} = x_{i_2} = \dots = x_{i_{|C_i|}}$; we shall define the expression x_{C_i} to be equal to this value. Then, \mathbf{x} is uniquely determined by a selection of the r -tuple $(x_{C_1}, x_{C_2}, \dots, x_{C_r})$; the invariants of π are thus bijectively mapped to the set $\{1, 2, \dots, k\}^r$, so $\text{Inv}(\pi) = k^r$.

However, it can also be easily seen that

$$\text{Cyc}(\pi)|_{x_i=k} = x_{C_1}x_{C_2} \dots x_{C_r}|_{x_i=k} = kk \dots k = k^r$$

proving the statement of this proposition. □

Using this idea of the variant, we get an easy formulation of a particular case of Burnside's lemma in the context of cycle structure:

Lemma 2 (Burnside's lemma for unrestricted colorings). *For $S = \{1, 2, 3, \dots, k\}^n$, if G is a group of length- n permutations, then*

$$|S/G| = \frac{\text{Cyc}(G)|_{x_i=k}}{|G|}$$